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**Cleaning Economics** 

SW Test Workshop 2000 Page 1 of 17



## **Presentation Outline**

### Introduction

- Why Clean?
- Performance Metrics
- Cost Factors
- Economic Principles
- Cleaning Technology
- Cleaning Mechanism

### **The Null Hypothesis**

### **Rules-of-Thumb**

• Functions of Cleaning Frequency

### **Break-Even Charts**

- Yield-Pull / Profit-Push / Cost-Push
- Economy of Cleaning

### Conclusion



## Introduction

#### Why Clean?

- Fear of low yield
- Establish process, e.g., after every cassette
- Don't understand the process
- Wear the cards out (abrasive cleaning)

#### **Performance Metrics**

- Cumulative yield
- Contact resistance C<sub>RES</sub>
- Required overtravel
- Consistent scrub marks
- Balanced contact force
- Planarity and alignment
- Cost of ownership (COO)
  - Mean-time to operator intervention (labor costs)
  - Probe card life
  - Process throughput



**Cleaning Economics** 

SW Test Workshop 2000 Page 3 of 17

### Introduction (continued)

#### **Direct Cost Factors**

- Cost and availability of probe cards
- Lost yield
- Probe wear
- Probe materials (GoreMate)
- Cleaning materials
- Cleaning frequency (throughput)
- Off-line cleaning and conditioning
- Service life

#### **Ceteris Paribus**

- "Other things constant"
- The assumption of everything else being equal, of nothing else changing

### **Association Is Not Causation**

- Incorrect identification of causation is a potential source of error
- Statistical association does not establish causation

### The Fallacy of Composition

• What is true for the sub-component may not be true for the whole



## **Cleaning Technology**

### **No Cleaning**

### **Non-Conditioning**

- Non-Contact
  - Air/Liquid
  - Electrostatic
- Contact
  - Brush
  - Conforming
  - Adhesive

### Conditioning

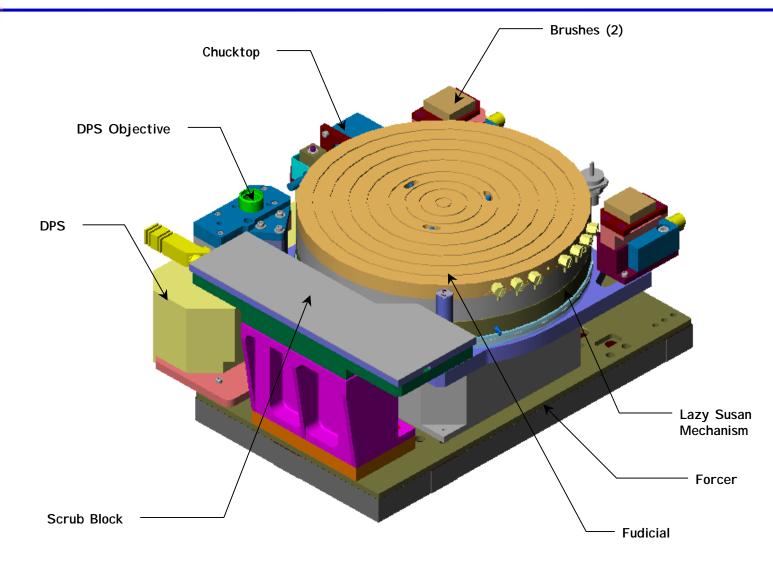
- Shape-Preserving
  - Abrasive-in-suspension
  - Re-Forming (Off-Line)
- Shaping
  - Abrasive
  - Repair/Replace



**Cleaning Economics** 

SW Test Workshop 2000 Page 5 of 17

## EG 4/200 Cleaning Mechanism





**Cleaning Economics** 

SW Test Workshop 2000 Page 6 of 17

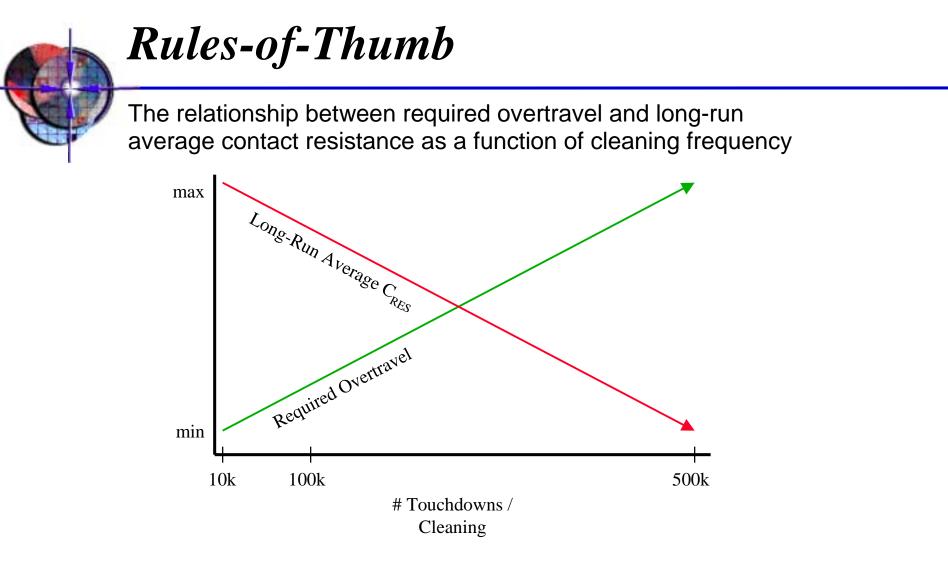
# The Null Hypothesis

There exists an optimum probe card cleaning rate that maximizes yield and minimizes production costs.

### **Definitions:**

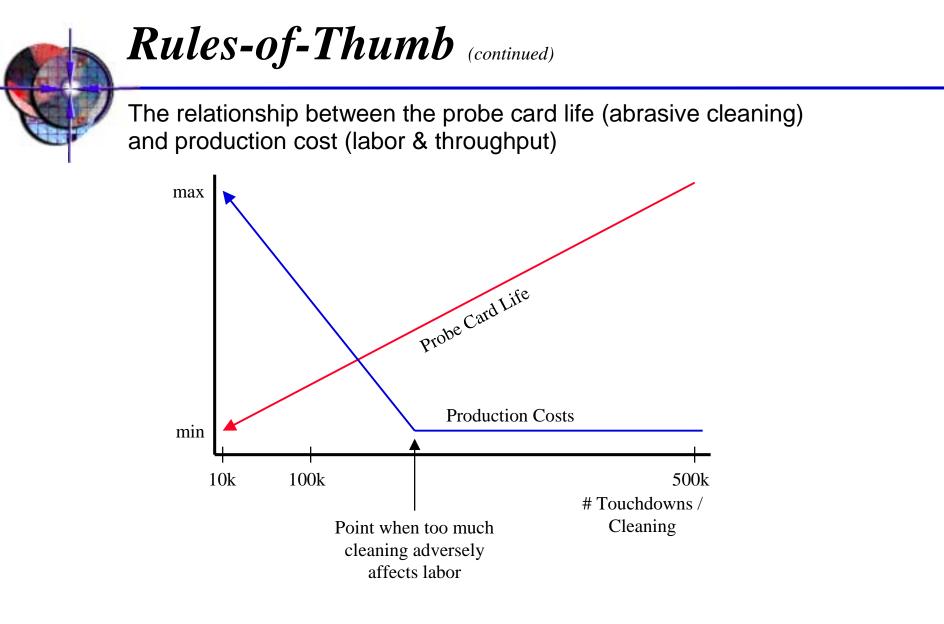
- Cleaning rate is defined as # touchdowns between cleaning.
- **Yield** is defined as the cost of falsely classifying a die as bad when it is good and the associated downtime to determine the failure mechanism, i.e., dirty probe card.
- **Production cost** is defined as the long-run average cost of capital, labor, and inventory (throughput).





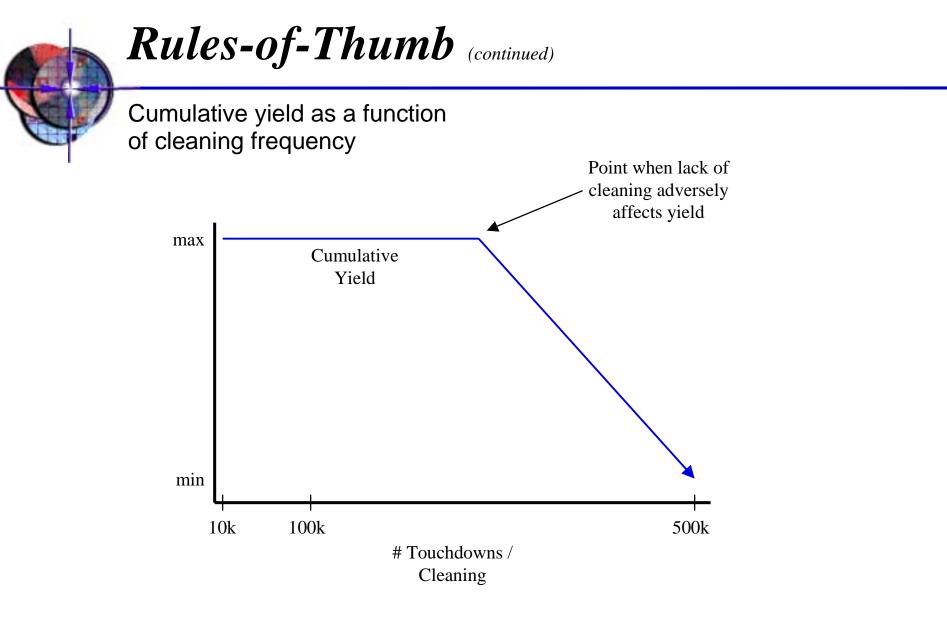


SW Test Workshop 2000 Page 8 of 17





SW Test Workshop 2000 Page 9 of 17

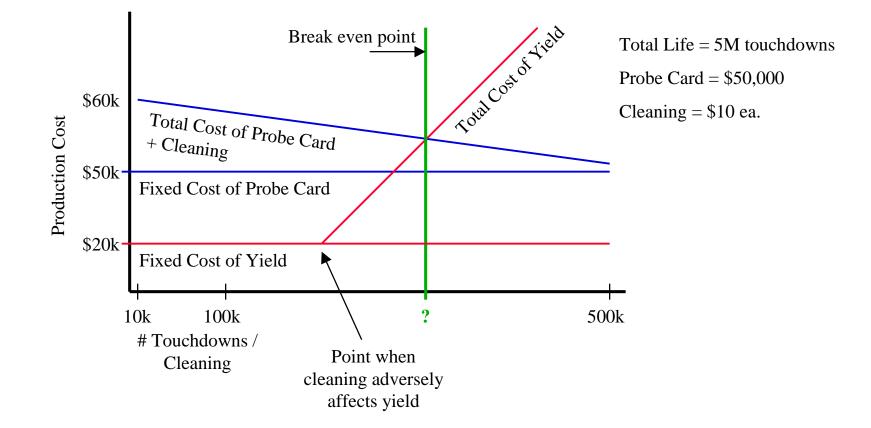




SW Test Workshop 2000 Page 10 of 17

## **Break-Even Charts**

Determining break-even point of probe card cleaning



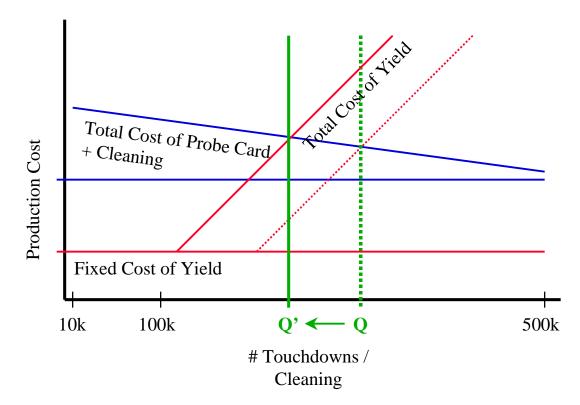


Cleaning Economics

SW Test Workshop 2000 Page 11 of 17

## Yield-Pull "Inflation"

An increase in cleaning frequency initiated by a demand for increased yield, *ceteris paribus*.



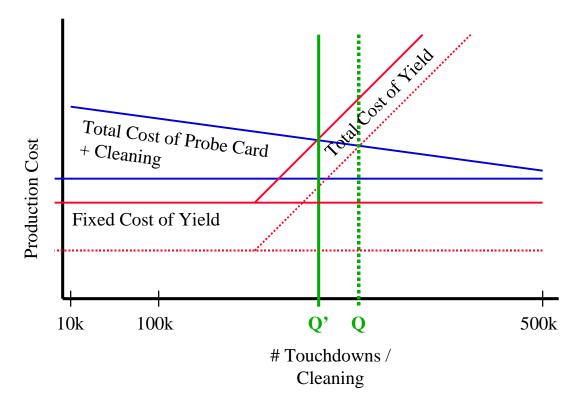


**Cleaning Economics** 

SW Test Workshop 2000 Page 12 of 17

## **Profit-Push "Inflation"**

An increase in cleaning frequency initiated by attempts of producers to raise profit margin, *ceteris paribus*.



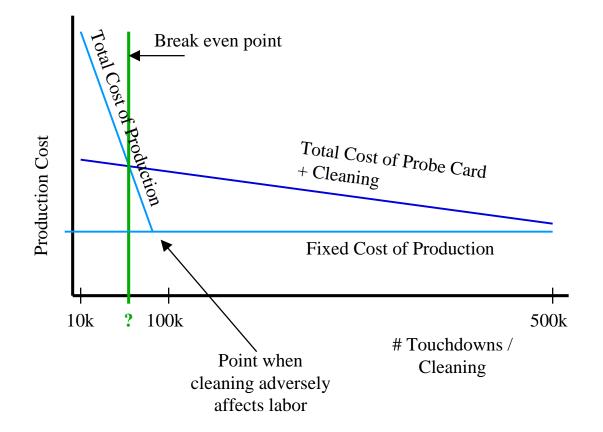


**Cleaning Economics** 

SW Test Workshop 2000 Page 13 of 17

## Cost of Production

Clean often to maximize yield, ceteris paribus



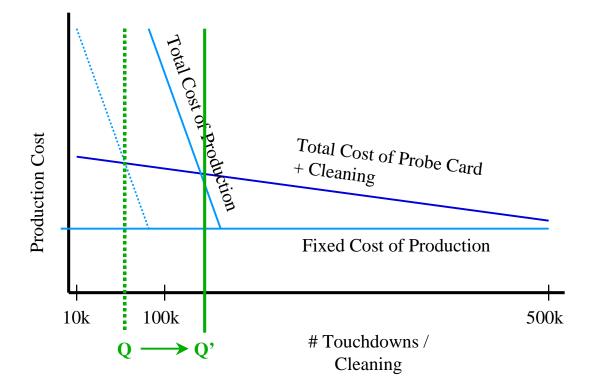


**Cleaning Economics** 

SW Test Workshop 2000 Page 14 of 17

## Cost-Push "Deflation"

A decrease in the cleaning frequency initiated by an increase in the cost of production, ceteris paribus



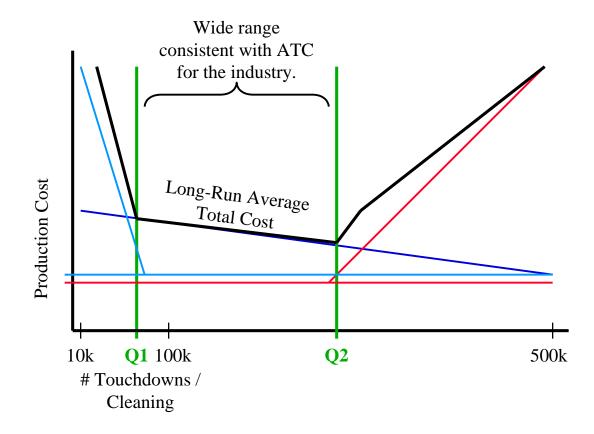


**Cleaning Economics** 

SW Test Workshop 2000 Page 15 of 17

## **Economy of Cleaning**

For cleaning frequencies greater than Q1, labor/throughput costs dominate. For cleaning frequencies less than Q2, lost yield costs dominate.





**Cleaning Economics** 

SW Test Workshop 2000 Page 16 of 17

## Conclusion

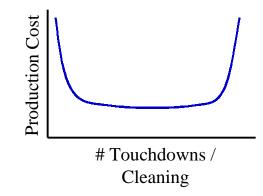
Structure Imposes Behavior — Both yield and production costs are inelastic constraints compared to long-run average probe card cleaning costs. Aggregate cleaning rates are anchored at "natural" cycles determined by process factors. The plant is described by a Laffer or bathtub curve with wide range of acceptable cleaning rates.

### **Too Little Cleaning**

• Adversely affects yield

#### **Too Much Cleaning**

- Adversley affects throughput
- Increases production costs
- Reduces life of probe card (abrasive)





**Cleaning Economics** 

SW Test Workshop 2000 Page 17 of 17